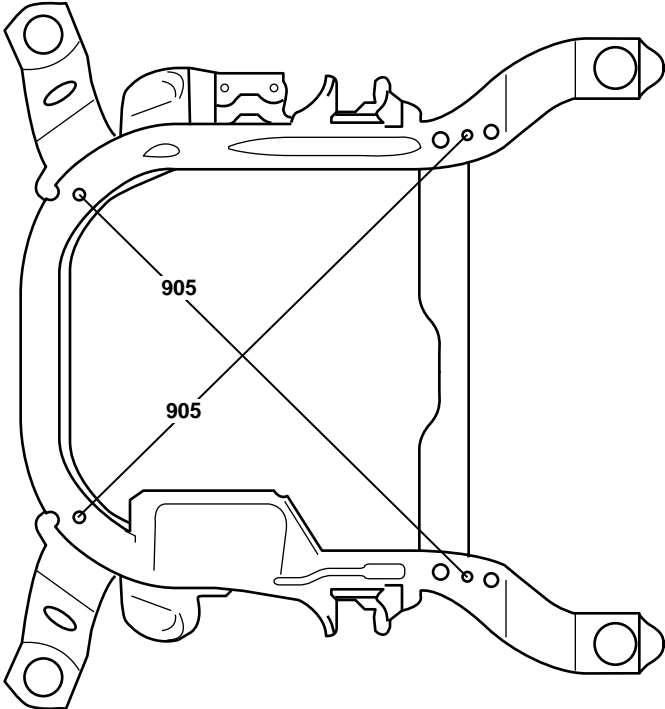


Frame Dimensions



Point-to-Point